

Joystick

Handle with top mounted button is designed for easy use as a pointing device and minimizes subject movement. Custom handles available upon request. Return to center springs included.

Four buttons for additional input from the subject.

Sturdy body provides a solid base.



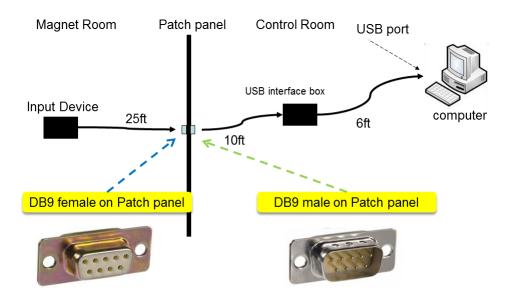
Features

- Analog circuit design allows interference-free operation in the MR environment
- 10-bit signal digitization offers superior control for demanding experiments
- Two axes
- 5 tactile buttons (1 shaft mounted, 4 on the body) provide tactile feedback for positive subject responses (Tactile buttons depress at 3 Newtons of force or approx. 300g)
- USB HID interface appears as a standard USB HID joystick when plugged into PC, Mac, or Linux systems. No driver intstallation required
- Durable plastic unibody construction
- Durable joystick assembly provides long life
- Return-to-center spring (if your application does not allow a return to center spring, this can be removed; please specify when ordering)
- Optional analog outputs (0-5v) available
- Dimensions: 8 inches length, 5 inches width, 1.5 inches height (shaft extends 3 inches above body) For research use only



Joystick

Electrical Connections



USB Interface

Joystick appears as a standard game controller in Windows, MacOS, and Linux. No special drivers are needed. Any software that supports standard joystick input can be used with the joystick.



Dimensions

